
Subject: Re: RenegadeRPG - Mod Idea

Posted by [Oblivion165](#) on Fri, 19 May 2006 14:15:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

It can be done, and almost well.

Look at the entrance to the not yet named, "forest themed" area.

This will teleport you to the "forest themed" zone, and a new w3d. So if the game is updated, you will only be downloading a new w3d of that zone, not the whole map.

My brother made me an auto updater for patching pkg, mix etc etc for A New Hope, and i could easily make it work for this. Making sure you dont have to download a 100MB plus file each time.

Just the 5mb changed file etc etc

EDIT:

I was thinking along the lines of a TC, so i could change the art, armours, camera and everything else.

File Attachments

1) [Trees.jpg](#), downloaded 579 times

