Subject: Re: Change Default Weapon Of Flame Tank
Posted by reborn on Mon, 01 May 2006 19:23:25 GMT
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The hands bit I am sure can be done, I have never tried to do it, but BHS did when they made the God crates, because by default these characters didnt have the hands, but in SSAOW 1.34 they did.

Technically you can't just change the vehichle weapons server side, but there are two ways that will create the same effect...

one way is to have everyone on the server have bhs.dll, according to JohnWill.

Another sneaky ass way to change the weapons would be to choose a vehichle like say the med tank, but then change the model to a recon bike, this way it looks liek a recon bike to everyone, but it fires tank shells. Obviously you would have to tweak the vehichle to make it drive right. And it would say medium tank when you hovered over it, but for all intents and purposes it would work.