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Subject: Re: had to keep a promise...

Posted by [terminator 101](#) on Tue, 25 Apr 2006 23:38:09 GMT

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SpyGuy246 wrote on Tue, 25 April 2006 18:19 Terminator 101 wrote on Tue, 25 April 2006 15:05

4. Fast Reflexes

That's not a skill in a FPS?

Well, that is more like ability. Skill is what you know, ability is what you can do.

I am skilled in playing Renegade and know how each map works, but my fast reflex ability is almost nonexistent.

At least this is how I think it works.

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