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Subject: Re: C&C 3

Posted by [PlastoJoe](#) on Wed, 19 Apr 2006 13:14:30 GMT

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I'd rather they fill in the gap between the Red Alert and Tiberian universes. Generals seems way too far out there to make it work.

It might be that for those models they used concept stuff from Generals, which is why the very similar logo would be there.

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