Subject: Re: Has the obelisk glow ever worked?
Posted by mision08 on Tue, 18 Apr 2006 16:23:10 GMT

jonwil wrote on Tue, 18 April 2006 07:21Ok, turns out that SSAOW (and Dragonade) contain code to do the obelisk glow. This is why so many people see it on their servers (including me on bcsrv5) but I cant make it work in my tests. The answer is that it doesnt work, SSAOW just includes logic to fake it and make it look like it works.
So, it would appear as though there might be something wrong with my animation fix (or with Set_Animation_Frame). Further testing is needed.

mm-kay

Welcom Ratty,