
Subject: Re: n00bjet-no

Posted by [Sniper_De7](#) on Tue, 18 Apr 2006 01:06:51 GMT

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Too bad renegade is not based on realism, k? A rocket launcher would tear up a helicopter yet it does LESS damage per shot. As well as any other unit is unrealistic and so is the damage so can you use an argument that doesn't go with the realism? How about going with fairness, which is where the argument for sniping copters falls short, sadly.
