darksnipa wrote on Thu, 09 March 2006 10:45ok what i'm actually looking for is the same as you did with the bot challange mod package. As an example:
island.lsd the bots are very strong (i don't want that because i wanna make a co-op mod), but what scripts have you used? I mean that NOD Units attack gdi ones.

Dont you mean Nod attack Nod? Well the Bot Challenge Pkg is basically just renegade standards. I didnt use any scripts really, except on the heal pads. You can see exactly what i did by extracting the presets out of my Pkg, then naming them Temps20.ddb it will be called Island.ddb in the list.

To make the Bots attack everyone, and also give nod points for shooting nod, i simply just put al lthe bots to the mutant team.