Subject: C&C Reborn Posted by [NE]Fobby[GEN] on Tue, 07 Mar 2006 21:24:26 GMT View Forum Message <> Reply to Message

It's about time you see an update, isn't it? The team worked hard and is still working by the way... Anyway, here is the recent work produced mainly by Sloth and Exdeath7.

We have the GDI War Factory :

GDI Vtol Pad...

Lighting in the GDI Powerplant...

GDI Master Control terminal went through some changes..

For more screenshots (WAY more Screenshots) on these buildings, visit our ModDb Gallery here: http://mods.moddb.com/631/CnC-Reborn/

Over here is a Video featuring some nice stuff on the GDI buildings. http://cncreborn.iconique.net/Reborn01.zip

Whitedragon joined the team to help on scripts. He is working on some new features with Jonwil as:

- Working aapc
- Per team hud system
- New point system (done)
- Custom Scopes

Then we have the big question, what about the release? Is it still for march? With several maps under work and the current progression, it would be great if we can get the first release for march. It will mainly depends of the next internal alpha test and the number of bugs we will have to fix. We will keep you updated about this.

- C&C Reborn Team