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Subject: Re: question for scripts.dll developers

Posted by =HT=T-Bird on Mon, 06 Mar 2006 01:51:31 GMT

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jonwil wrote on Sun, 05 March 2006 17:46 This is a question for anyone writing code or otherwise working with the scripts.dll sources.

I am considering moving scripts.dll deveopment to Visual C++ 2005.

There is a (currently free) version available called Visual C++ 2005 express available here:

<http://msdn.microsoft.com/vstudio/express/visualc/download/>

If anyone has a problem with that, speak up now.

VERY GOOD! P.S. what version of GCC+Binutils do you need in order to compile scripts.dll/SSAOW for the LFDS? (I'm wondering if GCC 4.0.x or 4.1.x will work in particular)

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