Subject: questions about some report sounds Posted by jonwil on Sun, 05 Mar 2006 03:24:58 GMT View Forum Message <> Reply to Message

Can anyone tell me, for each of the following: base power offline report sound beacon warning report sound beacon disamed report sound beacon deployed report sound harvester destroyed report sound harvester damaged report sound vehicle delivered report sound building destroyed report sound building damaged report sound If they play: A.On both the host and the client B.On the host only (e.g. in 1-player lan) or C.Only in Skirmish/Single Player/whatever and never in multiplay at all.

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