Subject: Re: Objects in Level Edit Posted by Napalmic on Sat, 04 Mar 2006 07:34:21 GMT View Forum Message <> Reply to Message

Well, I meant when you reset the lighting or change it, LE reloads all W3D models and such. You also want to double check that you have the name and file path correct, as things can change if you switch folders or rename things. Maybe you're exporting to the wrong place or format.

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