Subject: Re: computer-controlled bots
Posted by Spetz5 on Fri, 24 Feb 2006 05:25:51 GMT

hey Oblivion, I downloaded ur "advanced bots.pkg" map, and, wow... 3 things,
1 - how the heck did u get MRLS to fire?!?! I could never get em to shoot
2 - how did u get mammy bot to use it's missiles? i noticed it fired cannon twice, then missiles twice. How did u get it to do that?
3 - I noticed the vehicles sometimes, back up and try to move away, is that waypath stuff? or a script?