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Subject: Re: Renegade Website

Posted by [kopaka649](#) on Fri, 24 Feb 2006 00:59:50 GMT

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Hmm. I decompiled it, and there doesnt seem to be problems at first glance. Don't have time to have a good look at it, plus i'm a bit rusty on actionscripy. The actual load command is 'loadVariablesNum("navinit.txt", 0);', would the spaces mess it up? edit: theres a load of spaces between navinit.txt and ", 0);', but it doesn't show.

It probably is messed up elsewhere, because it does look like its accesing the variables loaded onto level 0. The actual bug might be in the actual drawing part (frame 6)

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