I have another version but it has a vis glitch i cant seem to fix. I need to add more vis sectors in LE so i do. I discard vis data and do everything over again. When I get to auto generate vis sectors it goes for about five seconds and LE freezed. Either i fiddle with it for tem hours or i dont add vis sectors. If anyone has a solution to this please post or this map wont have vis sectors.

Actually i dont knnow if it needs it. Its only about 5000-6000 polys.