
Subject: Re: C&C95 multiplayer fix!

Posted by [victor_code47](#) on Mon, 20 Feb 2006 07:52:04 GMT

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Well there seem to be a small problem with the patch for me..

I manage to replace and put the files into my directory and run accordingly to the readme.. But when ingame, apparently everytime i move my cursor to either direct soldiers or highlight things, i suffer from a severe lag spike. Apparently it only happens when i move my cursor.. Any solution?
