
Subject: Re: Little "trial" on n00bstories servers - might be of general interest
Posted by [Titan1x77](#) on Sat, 11 Feb 2006 11:55:36 GMT

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I played a few maps on the server to check this out, Not much to say other then it was different and not a bad change of gameplay.

I dont think this was the way to go though..You'd be better off tweaking the settings of the armor.ini (I understand this needs to be fixed Client side aswell), but as far as a server side solution to the problem it worked alright.

This really isnt a good or bad thing, its just different....I dont think I'd want to play with these settings all the time though. I played city flying, and orca's did rule the sky once we lost our PP...where before we could atleast back some of them off with chaingunners and other low cost infantry.
