
Subject: Re: C&C_Pompeii (WIP)
Posted by [JRPereira](#) on Thu, 09 Feb 2006 03:00:41 GMT
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I added the GDI/Nod signs today, along with the side tunnels (just large enough for mammys) into the bases.

I still need to add building interiors and some light objects, and then perhaps do lightmaps and then the map will be ready for the next test.
