
Subject: Re: Releaseing Old, Unfinished Projects
Posted by [pyroacidk](#) on Tue, 07 Feb 2006 17:43:43 GMT
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Nightma12 know hows how to get the IP's for the MS.
BUT HE IS NOT RELEASING THIS!

All the renguard ssc that he has, is basically just how to encode and decode base64. Which can be found on the web if you look.

I am glad that I could get someone to figure it out with me, so that renguard can be added to NR.
(SOON I HOPE)

The reason he wouldn't release this code, is with the knowledge a client could be made to override renguard protocol completely.

To BHS: Love ya work, and I always back renguard up

SO many people have said in my server why use renguard it sucks blah blah blah.

And I simply reply with, if you think renguard sucks, create a better anti-cheat program for renegade. And they do try there best, to get it patched for any exploits released by HE WHO SHALL NOT BE NAMED (A*SH0I3)
