Subject: Re: Another WIP Map
Posted by DreamWraith on Sun, 05 Feb 2006 01:28:13 GMT

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Jeep Rubi wrote on Sat, 04 February 2006 18:29for scenery im adding a backdrop if someone would tell me what the texture is called for the mountains.

I don't know what it is. But I don't understand why you don't make it more realistic and just make some simple mountain meshes. Would take all of ten minutes, and you shouldn't need to use more than 200 polygons.