Subject: Re: Achieving 100% video quality in 3DS Max?
Posted by Aircraftkiller on Thu, 26 Jan 2006 02:21:23 GMT
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There are two options here for a high quality video:

Adjust your rendering options in the F10 menu and make sure anti-aliasing is enabled. Area is a good filter to use, so is Catmull-Rom. Render to video at the size you want and it should come out good looking.

You may choose to use Bink to compile your animation.

To do this, open Bink and pick any one of the new frames. Pick the "Bink it" button. Bink recognizes that it's part of a sequence and asks if you want to load them all. Reply yes, then pick the "Bink" button in the next dialog box. Accept the .bnk format for now and save your new animation. Bink will select all the frames. Your .bnk file can now be converted to an AVI or to a self-running EXE.

Alternatively, you might wish to output your animation as a Flash file, or you might use one of the many freely available compilers to compile your animation.