Subject: RenGuard 1.04 Status Update and general RG news
Posted by Crimson on Mon, 23 Jan 2006 23:58:41 GMT

Hi all,

Due to an untimely leave of absence from mac, we were forced to suspend the RenGuard 1.04 beta several weeks ago. As many of you may already know, the RG network as a whole is quite fractured and not working well in his absence. (Some new bugs were introduced and not fixed before he had to leave).

So, at the current time, our team is working its tails off on a replacement backend network that we are calling "RG2". This network is being rebuilt from scratch in C++ using all the things we've learned from running the network for the past (almost) 2 years.

With the impending release of First Decade, it an extraordinarily high priority for us to have a completely-working anti-cheat software once again for this influx of new players. We definitely want to provide a great first impression to bolster the user counts community-wide.

I appreciate your patience and understanding as we struggle through this rough spot.