Subject: Re: Max to W3D Exporter!
Posted by Viking on Mon, 23 Jan 2006 17:03:47 GMT

"We recommend you to be patient, because Eletronic Arts will be releasing an updated Max -> W3D exporter with the Battle For Middle Earth 2 SDK by the next month or march. EA will not charge a single cent for that SDK, unless it comes in the game box. "

Says that on PPM hompage?