Subject: Re: What is this game like these days?
Posted by warranto on Tue, 17 Jan 2006 20:57:58 GMT

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Aircraftkiller wrote on Mon, 16 January 2006 11:30If you call jumping around with a weapon that has no recoil, and does absurd damage, being a sniper: go play BF2 and find out what it takes to actually be a sniper in a video game.

In Renegade the only difference between you and every other character is that your weapon kills instantly and has a magnification ability, and that you flicker at warp speed due to a client-server bug when you magnify in your scope. So I don't honestly think anyone deserves the name "sniper" in this game, unless your definition of it includes jumping around without any concealment with a huge rifle you'd never be able to fire in that position.

Hmm.. only one flaw in your analysis. Not everyone does that (unless by chance situation, such as travelling to the sniping position). I prefer to snipe from accross the map, aiming for nothing but the head. A headshot is a headshot, and even in BF2 it's a one-shot-kill world.