Subject: Re: C&C_Twilight.mix
Posted by Naamloos on Tue, 10 Jan 2006 14:33:23 GMT
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It doesn't look too bad, but it really needs more cover spots like tree's.

Also, why did you use that ugly texture around the bases? Use something that looks beter with the terrain.

I also noticed that the lightpost at the broken bridge part is standing straight up, which doesn't make much sence