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Subject: Re: C&C\_SnowStorm (version 1.1) released  
Posted by [Naamloos](#) on Thu, 05 Jan 2006 01:27:30 GMT  
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Ok, that was the info I wanted to hear.

I'm finishing up the map a bit and wan't to do some testing with a few players before I start on the pathfinding/VIS generating as it would be annoying to do those twice for 1 bug.

I'll post a link when I have the new test version ready.

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