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Subject: Re: Why not open source?

Posted by [Ghost Assassin](#) on Tue, 03 Jan 2006 15:06:17 GMT

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Not to be a damper on high hopes, but regardless of wether renguard is open source or not, what is to stop cheaters from making a "fake or "cracked" renguard. I know you guys have seen it before, cause I have too. I have owned Renegade since the beginning, and watched it develop. I have also done the same with renguard. Now there are some things about renguard that I absolutely do not like, but all around, I think it does a fairly good job. The point is regardless of wether renguard is open source or not, some cheaters have programming skills too, and therefore have the ability to crack it. If it were to be open-sourced, this would only make their job easier.

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