Subject: Re: The 5 Phases of RenGuard users
Posted by light on Sat, 31 Dec 2005 07:55:40 GMT
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Renx wrote on Sat, 31 December 2005 19:28Tests won't even detect half of the current cheats out there. Explain to me how you test for a damage mod that only uses the alternate fire,

Scoped SS.

Renx wrote on Sat, 31 December 2005 19:28or one that can be anabled and disabled at any time. Screenshots detect little more than the big head mods from over 2 years ago.

Any cheat that could bypass RG would more than likely be able to bypass these simple tests as well.

So we are agreed that neither is 100%, moving on.

Renx wrote on Sat, 31 December 2005 19:28RG is not really there to prevent YOU from cheating(most people that install RG are more than likely not going to be cheaters), it's there to make the moderator's job easier. If they can pull up a list of everyone in the server who is not running RG, it narrows down the possibilities a tremendous amount. By not cheating, and not running RG, the only thing you're doing is make the job of the mods/admins even harder than it already is.

Your not following my point. The fact that you can cheat and use RG means that I don't care if someone is running it or not. I honestly don't. I haven't used the !rg command or checked the RenGuard page for ages.

You can assume most RG users are clean, fine, but what about the ones that aren't? Should we ignore RG users and say they don't cheat because they are running your software? If you REALLY thought they cheated, but they were running RG what would you do?

warranto: your parallel doesn't work. It works if you presume I am running a server and don't want bad people in my server (house), but RG affords me no personal protection, it doesn't protect my PC from anything.