Subject: Re: Why dont we do like Open Sun and Free C&C?
Posted by Dan on Tue, 29 Nov 2005 21:22:51 GMT
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I just bought a book on DirectX and fiddled around with the stuff it teaches you. I never got to finish it thought because I got busy with stuff. I also got a book which teaches you how to create your own 3D FPS, but it kinda sucks so much that I could only build it up to the networking chapter where it doesnt actually work anymore... So I never got to finish that one.

[EDIT] Oh yeah, theres loads of tutorials floating around the itnernet also for rotating boxes of evil.

Google is your friend xD