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Subject: Re: SSC n00bs

Posted by [exnyte](#) on Thu, 17 Nov 2005 17:42:28 GMT

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caveman wrote on Thu, 17 November 2005 08:43Ma1kel wrote on Thu, 17 November 2005 08:13Maybe it has to have something to do with the Servid Side buffer overrun some persons were having yesterday? I got it in-game, it closed RenGuard but not my game itself.

If that was the case RG would of reported on the locator he was still connected to the network

Actually no. If your RG client crashes while you're in game, you LEAVE the RG network. The RG Client is required to stay connected to the network. Therefore if your client is no longer there, neither is your connection.

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