Subject: Re: bad Nod spawn location in HON on cnc_under.mix?
Posted by reborn on Thu, 10 Nov 2005 08:05:32 GMT

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Blazer wrote on Wed, 09 November 2005 18:38Zunnie gave us a fixed Canyon map, did he get that from you? I hope you guys aren't wasting effort working on the same things

Well I asked him about this when Mac told me, Zunnie reckons the only maps he submitted to you was from a long ass time ago.

I am going to need the remaining .lvl files from the core-patch 1 maps if you want me to include all the previous fixes in this version.