Subject: Definition of "Point Wh0ring" Posted by JRPereira on Wed, 30 Apr 2003 19:12:11 GMT View Forum Message <> Reply to Message

"point whoring" as you call it can be useful (especially in smaller games) - you can tie up an engineer or two, allowing your teammates to be more free (less resistance) with either the target you're working on, or other targets.

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