
Subject: Re: Your pings??

Posted by [Scythar](#) on Sat, 05 Nov 2005 18:44:21 GMT

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Errr...the main thing affecting the ping is DISTANCE! The longer the distance, the longer it takes from electricity to move from your PC to the destination. The world doesn't end to the plug on your wall. Of course your ping will be higher when you try to play on servers that are located on faraway continents. Sure, other things affect ping, but with today's connections, distance is a key thing.

It's funny how many kids don't realize that you simply can't change the speed of light. Unless you create a wormhole linking your backyard to the opposite side of Earth, you're stuck with "bad"* pings to there. There's nothing our technology can do to make electricity travel faster than the speed of light.

*imagine though, that the signal from your PC can travel to the other side of the globe in some 100ms = 1/10th of a second.

(Decided to post this rant when someone in CS:S wanted to know how to make his ping lower, from 150 to 10 or so....then other players tossed out comments like "Aaah you need to edit some game files for that"...)
