Subject: GDI Tactics for dealing with SBH's
Posted by L3f7H4nd3d on Tue, 29 Apr 2003 02:57:25 GMT
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DukeLetoAnother note: The higher your graphics settings, the easier it is to see stealth units, as they show up better against the background.

Don't put the gamma/brightness too high, otherwise they are totally invisible on white maps like Under, even standing still right in front of your face.