as taken from the RenMod FAQ:

menu, why?
A: You will need to extract the dazzle.ini file from the always.dat and place it in your
x:\gmax\gamepacks\Westwood\RenX\Plugins directory.

after you do that - just make a mesh - and set the "dazzle" w3d setting - pull down the menu and
set it to what you want.

Full faq at http://modx.renevo.com/showthread.php?s=&threadid=109

and in the RenHelp file:
http://modx.renevo.com/showthread.php?s=&threadid=62

Enjoy