Subject: GDI Tactics for dealing with SBH's
Posted by Archcasp on Mon, 28 Apr 2003 19:37:52 GMT
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StoneRookArchcaspA trick i use is that I changed the skin for the SBH.. it isnt clear anymore but its white... they still can hide. but it appears easier for you. Not a mod, but a skin, which is allowed..

Actually - in my humble opinion - changing the steath skin to "white" as you say - is a "cheat" - not just a trick.

which isn't allowed on most servers.

My reasoning - the effect of the steath is exactly like it's suppose to be "out of box" - if you get close - you see a shimmer. It's there - but not that noticable.

then - as you start hitting them with weapons - they glimmer more.

Changing the skin to bright white - or pink - or orange - is taking away the ability of the steath at close range. Their suppose to be hard to see - unless uncloaked. For a reason...

Changing that is cheating - plain and simple.

If your going to do that - what's to stop someone from making all the sniper skins "bright hunter orange"? - easier to see them so you can pick them off sooner?

- yes - you can change the skin - but is it in good gaming ethics to do so?

"Hey - i can change all the skins to have orange on the head - so when my mouse cursor sees orange - "click""

see where i'm going with this?

The other players don't know you changed the skin - so they are under the idea your seeing the same thing they see.

I think Westwood dropped the ball to allow you change the steath skins.

Just because you can do something doesn't make it right.

This sort of thinking can kill a game.

I bring this up because i was in a game over the weekend - and we were on field - I was on Nod - and we had the center - the tunnels were under control - and the game was set pretty much in our

favor.

Well - some of the GDI players thought - "hey - we can shoot through the mountains and hit the Refinery...."

so they used an exploit to gain enough points to win the game.

One reply by a GDI exploiter - "Hey - this is war - and you have to do anything to win..."

Guess he never heard of Honor.....

food for thought....

Acutally I do warn people That i chnaged the skin, secondary anyone who ask.. i tell them how and where to get it (cncammo is the best place I know of so far) I usally dont use SBH trick cause I usally only play Sniper only servers. but as far as my snipers (the deadeye is in ubran cammy's, the black hand is soild black, the normal havoc is soild black and sak is topless) I changed the SBH skin an Stank skin to be white, mainly for when its on my own team. (easier for rushes and what not). In changeing the skin, its still as hard to see them if I didnt change it, tested mainly times. I do see where you can get it as cheating.. and it was not meant for that reason.

Yes in the person saying this is war, its n00bs like that who ruin the game with base to base and tunnel nukeing..(in the major part of a 52 player game, im usally a hottie or a tech..) so.... seeing a sbh or stank would be hard unless I was right on top of it..

But i will think about taking the skins back to normal. But some of my other mods/skins I have.

All Vechs (Nod and GDI) are geryish black. Except the Orca which has haunters teeth.

All dead six are wearing desert cammys.. reg soliders are in ubran (both sides) the mini gunner on Nod is ubran.

When I enter the Orca (it says this is Orca 6, ready to attack.... from the TDawn) When I kill someone it goes ahh (like when someone died on Tdawn) I have a count down for c4 and nukes/ions. It tells me which power plant is blown up (because of a westwood mistake). When any sniper rifle that fires (hahah that was left handed.. the commando in Tdawn)

that is all that I can think of at the time of my head.. I made the game fir to how I like it. not to please others. But thank you for your point of view.