Subject: Re: Sniping Mod Problem
Posted by reborn on Fri, 07 Oct 2005 20:58:07 GMT

It would help you because there is currently a thread there that has a beta of ssaow 1.4, in the beta there is options in a simple text file to enable sniper mode, and 500 credit sniper mode. It is based in an objects.aow file and will solve your 0 bug problem.

However, to view the thread you have to have a server owner permission mask on the forum. You could probably gain this by sending a polite PM to crimson.