Subject: Deafwasp map watch: C&C_Geode
Posted by Deafwasp on Mon, 03 Mar 2003 00:13:19 GMT

View Forum Message <> Reply to Message

Ok, like Cambodia (which I will soon make a whole new map as a redux)
I started a thread to follow the completion of it.

Here comes another one, but this one is about 30%done and moving rapidly.

I have taken ideas from previous unfinished maps and I am merging them into this map.

Here are some early screenshots, this is the most complete part of the map...But this part still needs a lot of work.

http://www.n00bstories.com/image.view.php?id=1252702534
http://www.n00bstories.com/image.view.php?id=1827470743
http://www.n00bstories.com/image.view.php?id=1470416049

Oh and if you look at the poly count, don't think its high. Because there are a few high poly objects that I am going to delete. Like a copy of the main terrain and some mountains.

As for the map itself, I am planning a snowy forest map......May change though.