
Subject: Re: FDS crashes

Posted by [Darc](#) on Thu, 22 Sep 2005 01:08:30 GMT

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It does not, or(a building is destroyed? 2+ minutes into game, so i doubt it), when the game actually starts, thats when it crashes(few minutes after)
and im using the latest SSAoW on renguard.com (SSAoW 1.3.4), WITH and without CP1, without it it dosen't crash
it's not when someone is killed, ive seen the bot send the kill msgs, and i THINK it might be the crates, but im not sure
