Subject: Re: Blackhand Studios needs mappers for Core Patch 2
Posted by CCshark4 on Tue, 20 Sep 2005 01:45:18 GMT

View Forum Message <> Reply to Message

hey guys
I am good with the level edit and kinda good with Gmax the only thing i couldnt get working on my map is the damn harvester it would spawn but it wouldnt move so i need help with that but other then that i might b able to make a map