
Subject: Re: Cheater makes a video to prove he doesn't cheat-- heh

Posted by [Sniper_De7](#) on Mon, 29 Aug 2005 01:25:08 GMT

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the only problem with, say, lowering the damage for the ramjet is that they won't be able to do anything against a copter. for example, a deadeye won't kill a copter if the copter is somewhat good. Though it wouldn't be that bad of an idea because then it would be copter versus copter - but you'd be screwed if your team doesn't have a decent copter. It takes two reloads to kill a copter with a ramjet, or two ramjets - moving it to three reloads would probably give no chance to the sniper. Although of course it'd be better for me if teh sniper damage was lowered to be honest it doesn't mean much. The only problem is Walls_Flying because you're going to see mostly 3 snipers and it's pretty impossible getting by.
