Subject: Re: CnC Reborn Update: Nod Buggy
Posted by Sir Phoenixx on Tue, 16 Aug 2005 16:35:56 GMT
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Renardin6 wrote on Tue, 16 August 2005 06:40
Um...
Me:Looks okay. Since the windows are relatively large on the buggy, the interior should be done,
it doesn't look that good with solid windows. It would take a very small amount of polygons, about
150-200 polygons to do a simple interior.

Quote:Don't blame us for doing it like TS this time...
Oops, you must have meant "for not doing it like TS this time...".