
Subject: Re: CnC Reborn Update: Nod Buggy
Posted by [Renardin6](#) on Mon, 15 Aug 2005 16:38:42 GMT
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We know. We can't add more or you will have problems to aim at infantry.

The window is black on the cutscene so it's also black on our model. Don't blame us for doing it like TS this time...
