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Subject: Re: CnC Reborn Update: Nod Buggy  
Posted by [Sir Phoenixx](#) on Mon, 15 Aug 2005 15:22:06 GMT  
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Looks okay. Since the windows are relatively large on the buggy, the interior should be done, it doesn't look that good with solid windows. It would take a very small amount of polygons, about 150-200 polygons to do a simple interior.

Also, the model is missing another set of machine guns, in that cutscene screenshot it shows it having another set, it's a quad setup of machineguns.

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