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Subject: Re: CnC Reborn Update : GDI Power Plant

Posted by [Lijitsu](#) on Fri, 12 Aug 2005 23:20:00 GMT

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Better yet, just stick to the normal TS game, and cut Credit income in half, and disable the Obelisk of Light, and the... Whatever the hell GDI's main base defense building is. Since the Nod Laser never shuts off unless you tell it to, it should always remain active. As for GDI's lack of buildings that always stay on, improvise. Give them a friggen Pill Box, like the one from Renegade Alert.

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