
Subject: Re: Renegade nvidia card patch.
Posted by [s0meSkunk](#) on Thu, 11 Aug 2005 15:26:43 GMT
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Well, I asked about modded drivers and what not.

They told me curved surfaces is just an ATi thing, because ATi cards do something called "npatching" to make surfaces look smoother. It's not needed in newer games. Also not possible to mod a driver for it. They also mentioned it causes a hard performance hit. So it's probably not worth the almost unnoticable graphical gain.

They also told me DXT1 textures are supported by nvidia cards, so I still don't know why they're disabled across all nvidia platforms.

Enabling DXT1 textures would most likely need a game specific patch.

And, what's up XPtek? I remember you from somewhere or another in Renegade. It's been a while.
