
Subject: Re: Fist Of Fate - Unadahm Warlock
Posted by [Sir Phoenixx](#) on Fri, 29 Jul 2005 11:09:29 GMT
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Looks good. Like Daze said, the details in his clothing look too grainy. And he looks too thin, his chest/waist and stomach (not as much as the chest/waist) need to be a little thicker, more like an actual person.

Also, his sleeves will be animated to hang down of his hands when they're brought up to hold weapons, etc.?
