Subject: FAO 3DS Max Renegade Modelers...
Posted by Madtone on Tue, 22 Apr 2003 23:23:51 GMT
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ok, here the convo on MSN that maytridy and i had.....

Quote:Madtone (@ Work) says:
basicly have you ever played Red Alert

maytridy@rochester.rr.com says:
yes, i have

Madtone (@ Work) says:
ok

Madtone (@ Work) says:
well, you know the level editor

Madtone (@ Work) says:
where you make ur own maps

maytridy@rochester.rr.com says:
RA2?

Madtone (@ Work) says:
no, RA1

maytridy@rochester.rr.com says:
ok, yes, i think i've used it before

Madtone (@ Work) says:
ok, well you konw how you just pick from the list of items/models, and you just put them on the
map where you want them to go

maytridy@rochester.rr.com says:
yes

Madtone (@ Work) says:
well thats basicly what this plugin is gonna be like

Madtone (@ Work) says:
to make it easier for beginners and also help advanced people to save from more modeling

maytridy@rochester.rr.com says:
so, its gonna be a RA style lvl editor for Renegade?

Madtone (@ Work) says:
yes

maytridy@rochester.rr.com says:
i like, i like

maytridy@rochester.rr.com says:
good idea

Madtone (@ Work) says:
also, little things like "Building Creator Wizard" and "Tunnel Creator Wizard" and other such things

thats basicly what this plugin is gonna do!

if you want to help, you MUST have knowledge of modeling, and when/if you decide to help you will be given more info on what to do.

also your name will be included in the "Created By" bit