Subject: Glitches Posted by Obelisk on Sun, 24 Jul 2005 04:53:27 GMT View Forum Message <> Reply to Message

Somtimes i start to get glitches on my maps i make. They cause the clients controlls to screw up. like backwards lags them forward and other stuff with the terrain objects. does anyone know what causes it or how to fix it?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums