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Subject: Re: Reborn Updates

Posted by [Renardin6](#) on Sat, 18 Jun 2005 08:53:49 GMT

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Daze wrote on Sat, 18 June 2005 02:30I don't like these. Sorry Renardin, but the WF still bears a striking resemblance to bigfoot with his mouth open (wtf?), plus I think you hold too much regard to graphics rather than gameplay, if someone puts a beacon in that thing, or near it, I'd like to see anybody find it in time.

The Cyborg Gun texture seems kinda' bad, looks too plasticky the model's okay.

Well sorry for the big foot aspect, westwood designed the stuff.

Finding a beacon might be hard that's why we have a script for that. we can decide where we can plant beacons. I mean we can decide that only a beacon placed at first floor or outside the building could destroy the building. Anyway, you found something that must be discussed, I will talk about it with the team.

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