Subject: Re: !forcerg
Posted by Goztow on Thu, 16 Jun 2005 14:06:23 GMT

Dethdeath wrote on Thu, 16 June 2005 06:59Goztow wrote on Thu, 16 June 2005 03:05Like forceRG on a serial hash... could be a good idea!
That would only work on Gamespy, the best you can do for someone on WOL who's not running RenGuard is storing their ip address.
Ow yeah, right